

root node

**Name=CGNSLibraryVersion
Label=CGNSLibraryVersion_t
Data=(version number)**

**Name=Base
Label=CGNSBase_t
Data=CellDimension=3,
PhysicalDimension=3**

**Name=Zone 1
Label=Zone_t
Data=VertexSize=(21,17,9),
CellSize=(20,16,8),
VertexSizeBoundary=(0,0,0)**

**Name=ZoneType
Label=ZoneType_t
Data=Structured**

**Name=GridCoordinates
Label=GridCoordinates_t
Data=MT**

**Name=FlowSolution
Label=FlowSolution_t
Data=MT**

**Name=ZoneBC
Label=ZoneBC_t
Data=MT**

**Name=llo
Label=BC_t
Data=BCTunnelInflow**

**Name=lhi
Label=BC_t
Data=BCExtrapolate**

**Name=PointRange
Label=IndexRange_t
Data=(1,1,1),(1,17,9)**

**Name=PointRange
Label=IndexRange_t
Data=(21,1,1),(21,17,9)**